

Trivia Game Information



This trivia game was taken from magictreehouse.com.

The answers are given underneath the questions.

Each trivia section is based on a book and has a coresponding visual aide at the end of the document.

For easiest playing, print the whole trivia document and show the pictures as you ask the questions.

You can also play trivia baseball outlined in the Magic Tree House Crafts, Games, and Activities document.



GENERAL MAGIC TREE HOUSE QUESTIONS

Note to educator: there is no prop for the general trivia questions below.

1. When Jack and Annie first find the tree house, what is it filled with?

a. Books

- b. Candy
- c. Video games

2. What is the name of the first Magic Tree House book?

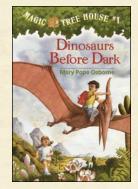
- a. The Knight at Dawn
- b. Stallion by Starlight
- c. Dinosaurs Before Dark

3. Which two magical people help Jack and Annie on their adventures?

a. Dumbledore and Professor McGonagall

b. Merlin and Morgan

c. Santa and the Easter Bunny



#1: DINOSAURS BEFORE DARK

Project #1 visual: Magnifying glass and dinosaur bone

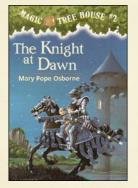
- 1. We know about the time in this adventure because scientists have used magnifying glasses to inspect prehistoric bones like this one. Which adventure are Jack and Annie on?
 - a. Dolphins at Daybreak
 - b. Dinosaurs Before Dark
 - c. Civil War on Sunday
- 2. In *Dinosaurs Before Dark*, Jack and Annie must escape from a terrifying dinosaur! What kind of dinosaur is it?
 - a. Stegosaurus
 - b. Brachiosaurus
 - c. Tyrannosaurus rex
- 3. If you find yourself face to face with a T. rex but don't have a flying dinosaur to rescue you like Jack and Annie, how could you escape?

a. Run and hide inside

- b. Stand still-a T. rex has bad eyesight
- c. Punch it in the nose
- 4. What time period do Jack and Annie travel back to in *Dinosaurs Before Dark*?

a. The Cretaceous Period

- b. The Jurassic Period
- c. The Paleogene Period



#2: THE KNIGHT AT DAWN

Project #2 visual: Shield

1. In this adventure, Jack and Annie could have used armor and this shield to protect them from the castle guards. What adventure are they on?

a. Afternoon on the Amazon

- b. The Knight at Dawn
- c. Tigers at Twilight
- 2. In *The Knight at Dawn*, Jack and Annie learn a lot about castles and the lives of the knights who protected it. How did knights travel from castle to castle?
 - a. Horse
 - b. Car
 - c. Airplane
- 3. Jack and Annie get thrown into the castle's dungeon in *The Knight at Dawn*. If you were trapped in a castle, how could you find your way out like Jack and Annie do?

a. Through a secret passageway

- b. Challenge a guard to a duel
- c. Train a dragon to pick the lock for you
- 4. What kinds of animals are believed to have been kept in moats around castles in medieval times?
 - a. Wolves
 - b. Bears
 - c. Crocodiles



#3: MUMMIES IN THE MORNING

Project #3 visual: Pyramid

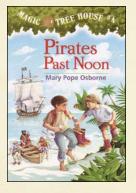
1. Where does the tree house take Jack and Annie in *Mummies in the Morning*, where they see many pyramids like this one?

- a. Egypt
- b. Brazil
- c. France
- 2. In *Mummies in the Morning*, what do Jack and Annie see outside of the tree house window when it lands in Egypt?
 - a. A desert
 - b. A frozen lake
 - c. A rain forest
- 3. Jack and Annie get lost inside a pyramid like this one in *Mummies in the Morning*, but magic helps them find their way out. What should you do if you are lost?
 - a. Sit down, stay calm, and wait for rescuers to find you
 - b. Wander around and try to find your way back to where you started
 - c. Try to survive by eating wild berries and leaves

4. What is ancient Egyptian writing called?

a. Hieroglyphics

- b. Braille
- c. Graffiti



#4: PIRATES PAST NOON

Project #3 visual: Hook and eye patch

1. Jack and Annie could have used this hook and eye patch to help them blend in on what adventure?

a. Midnight on the Moon

b. Pirates Past Noon

c. Twister on Tuesday

2. In *Pirates Past Noon*, the evil Cap'n Bones forces Jack and Annie to help him find Captain Kidd's buried what?

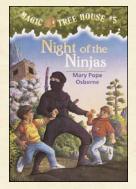
a. Treasure

- b. Diary
- c. Rowboat
- 3. Jack and Annie survive their encounter with the evil pirate captain in *Pirates Past Noon*. What is one of the best ways to evade a pirate?
 - a. Swan-dive off the end of the plank and swim quickly to shore
 - b. Join the pirate's evil crew and start raiding ships
 - c. Challenge the captain to a sword fight

4. On what body of water do Jack and Annie meet the pirates in *Pirates Past Noon*?

a. The Caribbean Sea

- b. The Atlantic Ocean
- c. The Indian Ocean



#5: NIGHT OF THE NINJAS

Project #5 visual: Ninjas

1. Jack and Annie must be quick, quiet, and agile in this adventure, where they dress in black masks like this one. What adventure are Jack and Annie on?

a. Night of the Ninjas

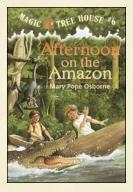
- b. Hour of the Olympics
- c. Soccer on Sunday
- 2. In *Night of the Ninjas*, where do Jack and Annie meet the ninjas?
 - a. Italy
 - b. England
 - c. Japan
- 3. In *Night of the Ninjas*, Jack and Annie learn to use nature as their guide. But you can also use a compass. Which way does the needle on a compass always point?
 - a. South
 - b. North
 - c. East

4. What is a ninja leader called?

a. General

b. Master

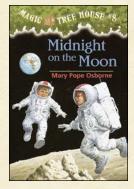
c. President



#6: AFTERNOON ON THE AMAZON

Project #6 visual: Mango

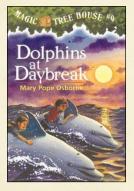
- 1. When their tree house lands in South America in *Afternoon on the Amazon*, Jack and Annie see plenty of flowers, trees, and fruit like this mango out the window. Where are they?
 - a. A rain forest
 - b. A canyon
 - c. A mountain
- 2. In *Afternoon on the Amazon*, Jack and Annie encounter many exotic animals. Which of the following is one of the creatures that they meet?
 - a. A polar bear
 - b. A monkey
 - c. A rattlesnake
- 3. In *Afternoon on the Amazon*, Annie thinks she is grabbing a branch, but it turns out to be a crocodile! Which of these tips will help you if you meet a crocodile or an alligator?
 - a. Feed the crocodile or alligator so it becomes full and doesn't want to eat you
 - b. Back away slowly and calmly, and find an adult right away!
 - c. Play with the baby crocs or gators so the mother sees that you are friendly
- 4. In *Afternoon on the Amazon*, Jack and Annie ride their canoe down the Amazon River, which is the second-longest river in the world. Which river is the longest?
 - a. The Mississippi
 - b. The Yangtze
 - c. The Nile



#8: MIDNIGHT ON THE MOON

Project #8 visual: Moon rock

- 1. In their eighth adventure, Jack and Annie have to learn to walk in a low-gravity zone without tripping over rocks like these. Where are they?
 - a. Africa
 - b. The moon
 - c. Antarctica
- 2. In *Midnight on the Moon*, Jack and Annie feel like they weigh much, much less on the moon. What causes this?
 - a. Less gravity than on Earth
 - b. Skipping lunch
 - c. The spacesuits
- 3. Astronauts have to live in zero gravity on their spaceships. Which of the following tricks help them do so?
 - a. Using straws to drink
 - b. Wearing weighted shoes
 - c. Tethering to the other astronauts
- 4. In *Midnight on the Moon*, Jack and Annie try to connect the dots of a constellation. What is a constellation made out of?
 - a. Planets
 - b. Clouds
 - c. Stars

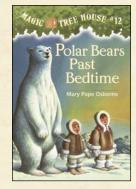


#9: DOLPHINS AT DAYBREAK

Project #9 visual: Snorkel and flippers

1. Jack and Annie could have used snorkels and flippers for their adventure with playful ocean mammals! What adventure is the pair going on?

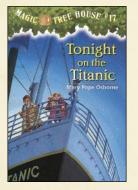
- a. Day of the Dragon King
- b. Hurry Up, Houdini!
- c. Dolphins at Daybreak
- 2. According to the research book Jack reads in *Dolphins at Daybreak*, how many kinds of fish live around coral reefs?
 - a. 5,000
 - b. 12,000
 - c. 800
- 3. In *Dolphins at Daybreak*, a pair of dolphins help Jack and Annie escape a scary shark. How could you avoid a shark encounter?
 - a. Swim where people are fishing so the blood from the bait scares the sharks
 - b. Kick, scream, and splash to scare sharks
 - c. Don't swim after dark, because sharks feed mostly at night
- 4. *In Dolphins at Daybreak*, Jack and Annie learn many facts about ocean life. What do you call a scientist who studies the ocean?
 - a. Astronomer
 - **b.** Oceanographer
 - c. Biologist



#12: POLAR BEARS PAST BEDTIME

Project #12 visual: Polar bear

- 1. In *Polar Bears Past Bedtime*, Jack and Annie need to bundle up, since they don't have fur like the polar bears! Where does this adventure take place?
 - a. The prairie
 - **b.** The Arctic
 - c. The tropics
- 2. What do Jack and Annie learn that the word *igloo* means from their travels in *Polar Bears Past Bedtime*?
 - a. House
 - b. Child
 - c. Sled
- 3. Jack and Annie find out what being cold really means when they visit the Arctic in *Polar Bears Past Bedtime*. Which of these is a good way to stay warm, even in the coldest temperatures?
 - a. Wear several layers of clothes underneath your coat
 - b. Use gloves instead of mittens, because they are warmer
 - c. Cover your coat in mud, because dirty clothes hold heat the best
- 4. While they're in the Arctic in *Polar Bears Past Bedtime*, Jack and Annie witness a beautiful swirl of color in the night sky. What is this called?
 - a. Firefly dance
 - b. Evening-light storm
 - c. The northern lights



17: TONIGHT ON THE TITANIC

Project #17 visual: Life jacket

1. Jack and Annie need these life jackets or they are doomed! What adventure are they on?

a. Tonight on the Titanic

- b. A Perfect Time for Pandas
- c. Stage Fright on a Summer Night
- 2. In *Tonight on the* Titanic, Jack and Annie are in trouble! What danger are they in?

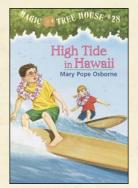
a. Pirates are raiding the ship

b. The ship is sinking

- c. Sharks are circling the ship
- 3. Jack and Annie help their friends get into a lifeboat just before the *Titanic* sinks. If you are in a situation like in *Tonight on the* Titanic, what is one way to stay safe?
 - a. Set off all of your flares at once
 - b. Stay in one spot; don't drift
 - c. Wear a life jacket at all times

4. What body of water was the *Titanic* in when it sank?

- a. The Pacific
- b. The Arctic
- c. The North Atlantic



#28: HIGH TIDE IN HAWAII

Project #28 visual: Lei and sunglasses

1. On this adventure, Jack and Annie need to put on their sunglasses and leis. Where are they going?

- a. Hawaii
- b. Alaska
- c. Mexico City
- 2. On their adventure in *High Tide in Hawaii*, Jack and Annie learn a lot about Hawaiian culture, including food. What food do Jack and Annie learn how to make?
 - a. Egg rolls
 - b. Poi

c. Pizza

3. When a tsunami is approaching, like the one in *High Tide in Hawaii*, warning sirens are set off. If there are no sirens, how can you tell a tsunami is coming?

a. Animals run to the water

- b. The ocean is bubbling and swirling
- c. The tide isn't pulling as far back out to sea
- 4. What is one cause of tsunamis like the one in *High Tide in Hawaii*?
 - a. High tide
 - b. A shipwreck
 - c. An earthquake



#36: BLIZZARD OF THE BLUE MOON

Project #36 visual: Scarf

- 1. Jack and Annie should have wrapped themselves up in a scarf like this one before going back in time to visit New York City in *Blizzard of the Blue Moon.* What do they see when they look out the window of the tree house?
 - a. Crashing waves
 - b. Wild animals
 - c. A wintery city skyline
- 2. In *Blizzard of the Blue Moon*, Jack and Annie encounter a magical being and take a ride on it. What creature do they meet?
 - a. A dragon
 - b. A unicorn
 - c. A phoenix
- 3. Jack and Annie learn that New York is beautiful in the winter, but also very cold on their adventures in *Blizzard of the Blue Moon*! Which of these tips could keep you warm on a winter night in the city?
 - a. Head inside when you start to shiver; it is your body's sign you are getting too cold
 - b. Wait until your skin turns pale; that means you are staying warm enough
 - c. Keep your boots tied tightly over a single pair of socks
- 4. Jack and Annie visit a famous New York City park in *Blizzard of the Blue Moon*. What park do they see?

a. Central Park

- b. Millennium Park
- c. The Commons



#45: A CRAZY DAY WITH COBRAS

Project #45 visual: Cobra [Show the snake prop after the question is answered correctly].

- 1. In *A Crazy Day with Cobras*, Jack and Annie have to escape a father cobra protecting his mate and his eggs. What kind of animal is a cobra?
 - a. A spider
 - b. A snake
 - c. A jungle cat
- 2. Jack and Annie need to find a precious emerald in *A Crazy Day with Cobras*. What color is an emerald?
 - a. Green
 - b. Blue
 - c. Red
- 3. On their adventures in *A Crazy Day with Cobras*, Jack and Annie must escape from the cobras. Which of these tips could help you survive a run-in with one of these scary snakes?
 - a. Use your mouth to suck the venom out of the cobra bite
 - b. Always have an antivenin with you when you are traveling to an area where there are cobras
 - c. Make your heart beat faster; it helps the venom pass through your body more quickly
- 4. In *A Crazy Day with Cobras*, Jack and Annie meet Shah Jahãn, the Great Mogul who built a very famous building in India as a memorial to his wife. What was the name of it?
 - a. The Tower of Pisa
 - b. The Eiffel Tower
 - c. The Taj Mahal



#52: SOCCER ON SUNDAY

Project #52 visual: Soccer ball

- 1. In *Soccer on Sunday*, Jack and Annie not only watch soccer, but they play it, too. What is it called when you score in soccer?
 - a. A goal
 - b. A run
 - c. A touchdown
- 2. In *Soccer on Sunday*, Jack and Annie find themselves in Mexico City. What is the weather like there?
 - a. Cold and snowing
 - b. Hot and humid
 - c. Dry and windy
- 3. Jack and Annie get lost in the huge crowd at the World Cup on their adventure in *Soccer on Sunday*. Which of these tips could help you survive a large crowd?
 - a. Don't stay still; move around and look for your friends
 - b. Ask an adult for help
 - c. Leave the event, and hope your friends leave, too
- 4. Jack and Annie see the 1970 World Cup in *Soccer on Sunday*. How often is the World Cup held?
 - a. Every 6 years
 - b. Every 2 years
 - c. Every 4 years

