

MAGIC TREE HOUSE

Hurry Up Houdini



Magic Card Trick

Supplies:

From a traditional 52 card deck, take 1 joker, 1 ace (representing the number 1) and 1 of all numbers from 2 to 10 of any suit. You should have 11 cards.

Trick:

Magician lays out the 11 cards face down in this order 6 5 4 3 2 A J 10 9 8 7.

Magician Tip: Have the cards already in this order in your hand so the audience doesn't know what the cards are.

Choose a volunteer to move as many cards as they would like, one at a time, from the right side of the line to the left side while the magician has their back turned. Once the volunteer is done moving the cards, the magician turns around and flips over the seventh card from the left revealing the number of cards that were moved.

Magician Tip: You are a showman. Be dramatic and wave your hand around mysteriously before picking a card that looks random but you know is the seventh from the left.

If the volunteer moves the cards correctly, no matter how many they move, the seventh card will always reveal how many were moved.

For example: If they moved three cards, the line would now look like this: 9 8 7 6 5 4 3 A J 10 with the seventh cards being 3. If they move no cards the seventh card is the joker.